



# Grand Theft Auto Education

A Mash-up. Sable E. Smith



# Grand theft auto Mashups

## Play in\_\_\_\_\_year

You chose a year at the start of the game: 2004, 2005, 2006, 2007, 2008  
The game pulls data from the year that you chose and compares the real dropout rate percentage with the percentage of people who populate the game world. Then calculates how many people must be taken away based on this percentage.

Every time. You try to shoot someone that person is taken away from the game and you get a pop up message saying: High school dropout --No longer accessible in this game world. Try again. Because those with a low socioeconomic status are invisible in the world. Then you are provided with statistical information based on the dropout rates.

There are two buttons on this pop-up message as well. One says: where can I play(this button takes you to an interactive google map, that has all of the educational data integrated into it. So that it is visible which states and regions of the country have the largest disparities.), and the other says: Learn More(takes you to the source documents use to construct this mashup and links to the data and it also explains key terms).



## Highschool Dropout



No longer accessible in this game world! Try again.

He is 1/ 248,415. people who dropped out of highschool this year. Poor education is an increasing problem in this country. Those with a low SES (Socioeconomic status) are invisible in the world.

where ccan I play

Learn More







